Degree in Audiovisual Communication and Multimedia

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Universitat de Girona





What is ERAM?

Degree in Audiovisual Communication and Multimedia

Skills

Syllabus

- Internationalisation Top Up

Career Opportunities

Practical Experience

Access and enrolment

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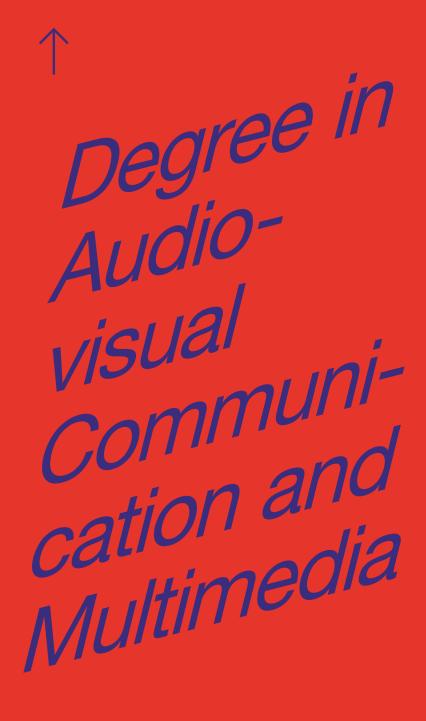
What is ERAM?

ERAM offers this Degree in Audiovisual Communication and Multimedia at a centre teaching degrees in both Performing arts and Photography.

The practical approach of both courses makes ERAM a high level creative centre. Both degrees use synergy in order to be more proactive and creative. Educational innovation is the basis of our school and our goal is to observe the current requirements of professionals in the sectors in order to adapt our courses to those needs. A close-knit school, ideal for creating interaction and synergies among the students on our courses.

One of the most valued capabilities among today's professionals is that of dialogue between the different disciplines. In terms of employment, our goal is that students of the degree in audiovisual and multimedia communication are able to develop their creativity within this transdisciplinary world.







What is it?

The degree in Audiovisual Communication and Multimedia from the University of Girona (UdG) aims to train professionals with a multi-skilled profile as required by certain strategic segments of the audiovisual industry, all within the framework of the latest demands.

Number of places 20

Modality In-person

Duration/credits 4 years/ 240 CTS

Language English

Qualification Degree in Audiovisual Communication and Multimedia (UdG) Our professionals are **multimedia designers**, **audiovisual producers and audiovisual and multimedia project directors.** At the end of their studies, graduates are able to produce audiovisual products in their entirety: from the conception of the idea, through the tools and technique, and to the expressive transmission of the message.



The Degree in Audiovisual Communication and Multimedia is split over four academic years. The first two years cover general subjects and specialist subjects are covered in the following two years. So, during the first and second years, compulsory (OB) and basic (B) courses are taken to achieve **transversal knowledge.**

However, during the third and fourth years, in addition to the OB courses, elective courses (OP) are taken in order to achieve a specialisation based on the chosen career path from the 5 offered: cinema, photography, graphic design, interactive design and animation, 3D and

VFX. With this formula we achieve the objective of training versatile professionals with an interdisciplinary mentality but who have a specialisation as a differentiating factor.





At the end of the degree course you will have the knowledge and skills necessary to work in a wide variety of sectors. Training in the expressive

abilities and **languages** of each of the media and communication formats (photography, cinema, television, video and multimedia media online and/or offline, audiovisual, both in classical media formats and in digital environments.

Learning the basic concepts of audiovisual and multimedia communication.

Producing the script for audiovisual and multimedia products.

Applying the principles of access and practicality to **design** methodology.

Situating the content of the same knowledge field within history and analysing its evolution in relation to other **cultural disciplines.**

Designing, planning and organising the human, technical and budgetary resources for the production of work in its various formats.

Using a range of audiovisual equipment to carry out the processes of shooting, editing, designing, publishing and reproducing image and sound for use in any format and on any digital or analogue medium.

Using audiovisual and multimedia software.

Designing graphic solutions in one's **own style** or developing them according to the requests of third parties or of the requirements of the market.

Analyse, prepare and develop **innovation** and communication policies for companies in the field of corporate identity.

Using ingenuity and **creativity** to find suitable solutions to unresolved problems.

Managing the artistic and technical team in pre-production, production and post-production, and providing or defining the necessary solutions to achieve the narrative intent and with the required technical and formal quality.

Being able to define subjects for **research** or innovative personal creation materialised through aesthetic, expressive and artistic resources that can contribute to the understanding of the development of audiovisual languages or their interpretation.







1st year

2nd year

3rd year

4th year

Electives

1st year

Fundamentals of graphic design

Cinematographic language

Image theory and analysis

Aesthetics and theory of art

Fundamentals of multimedia

Photography

Camera operation and lighting

Audiovisual project I

Audiovisual and sound technology

Theory and technique of editing

2nd year

Culture and thought

Contemporary languages

Creative methodologies and techniques

Audiovisual and multimedia production

Creative project

<u>3D I</u>

Graphic design projects

Sociology and the theory of communication

Multimedia technologies

3rd year

Creation of companies

Transmedia project management

Narrative structures and devices

Video-graphic Script

Marketing

Idea generation workshop

4th year

4th year Transmedia project: Tools

Transmedia project: Expression

Transmedia project: Idea

Final degree project

Practical Experience

Electives

3D II

Audiovisual direction

Direction of actors

Audiovisual design

Sound design

Interactive design

Video editing

New formats

Audiovisual project II

Immersive reality

Electives

Creative technologies

Cinematography

Illustration

Art direction

Writing and developing the script

Complementary seminars

Multimedia technologies II

<u>3D III</u>





4+1

One of the main objectives of the ERAM University School is to ensure the professional success of our students. Internationalisation is of the utmost importance for this purpose. From our twenty years of experience, we have learnt that the internationalisation of students helps them to find better jobs and achieve better wages.

For this reason, we offer our graduates the option of a fifth year, a 4+1, which allows them to obtain a double degree by completing a Top Up at various universities in England.

In addition, the ERAM University School has an agreement with international universities to undertake ERASMUS, PROMETEU, SICUE exchange programmes and specific agreements with universities in Korea and China.



Cinema Direction, editing, production, cinematography, interactive audiovisual, assistant director, sound, storyboard, script, art direction and colour grading.

Animation, 3D and VFX 3D Modelling and textures, video games, character design and animation, visual effects design, audiovisual design, 3D printing and immersive reality.

Photography Advertising, fashion, portraiture, photographic journalism, digital and artistic retouching.

Graphic design Art direction, editorial design, illustration, corporate image and advertising design.

Interactive design

Web design, interactive audiovisuals, multimedia applications, virtual reality, augmented reality, user interfaces (UI), user experience (UX), transmedia management and the Internet of Things.



Practical Experience

At ERAM, we believe in training based equally on theory and practice. Our students have the option of studying their curricular internships in the main stage production centres such as Televisió de Catalunya - TV3, DDM visual, Televisió de Girona and Oberon Cinematográfica, among others. From the first year, we work on job placements in order to offer our students a broad vision of the sector. Throughout the 4 years, they are also offered personal guidance.





The ERAM University School, attached to the University of Girona, offers two officially recognised degrees with unique curriculums. These degrees are **the Degree in Audiovisual Communication and Multimedia and the Degree in Performing Arts.** Access to the courses is regulated through the university pre-enrolment system of the Generalitat de Catalunya.

Here you can find out about the main access and pre-registration routes.

Baccalaureate with University Entrance test (PAU)

Higher Level Training Courses

Students over 25 years, 40 years or 45 year

International Students' Access through the transfer of educational attainment

More information ightarrow



Pre-registration: www.accesuniversitat.gencat.cat



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